

# Deep Anomaly Detection Using Geometric Transformations

(Golan and El-Yaniv 2018)

Final presentation - Advanced ML for Anomaly Detection WiSe 24/25

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- 1. Introduction**
- 2. Image Transformations**
- 3. Normality Score**
- 4. Feature Localization**
- 5. Uncertainty Estimation**
- 6. Results and Conclusion**

# 1. Introduction

2. Image Transformations

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- (Golan and El-Yaniv 2018) "Deep Anomaly Detection using Geometric Transformations";
- Benchmark across classical datasets and models;
- Overall ROC AUC improvement;

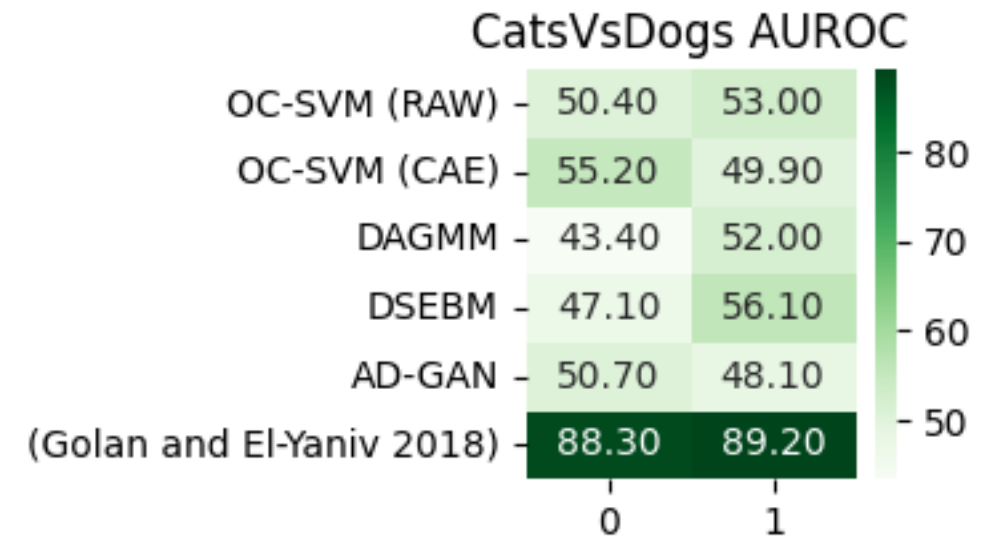


Figure: Performance benchmark with 200 Epochs.

# Performance across various datasets



Figure: Performance benchmark with 200 Epochs.

# Original Framework - Training

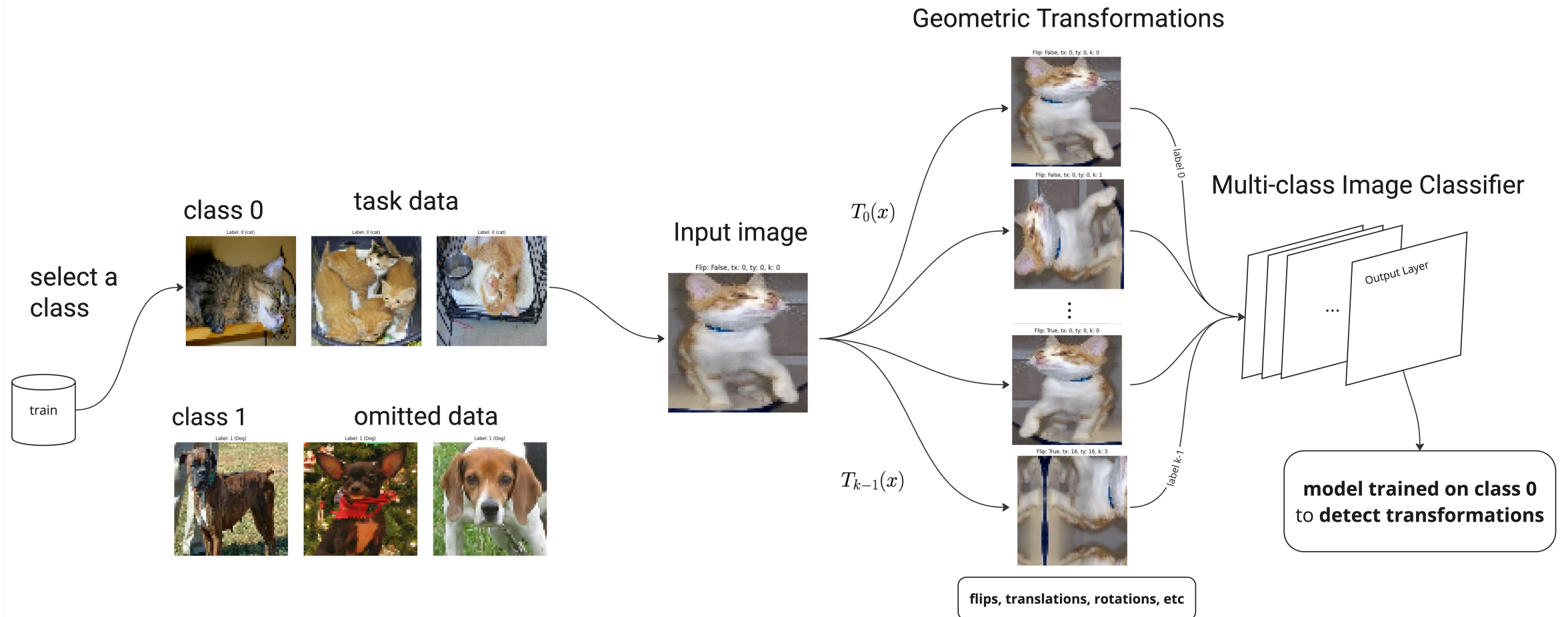


Figure: Illustration of the training structure on (Golan and El-Yaniv 2018).

# Original Framework - Inference

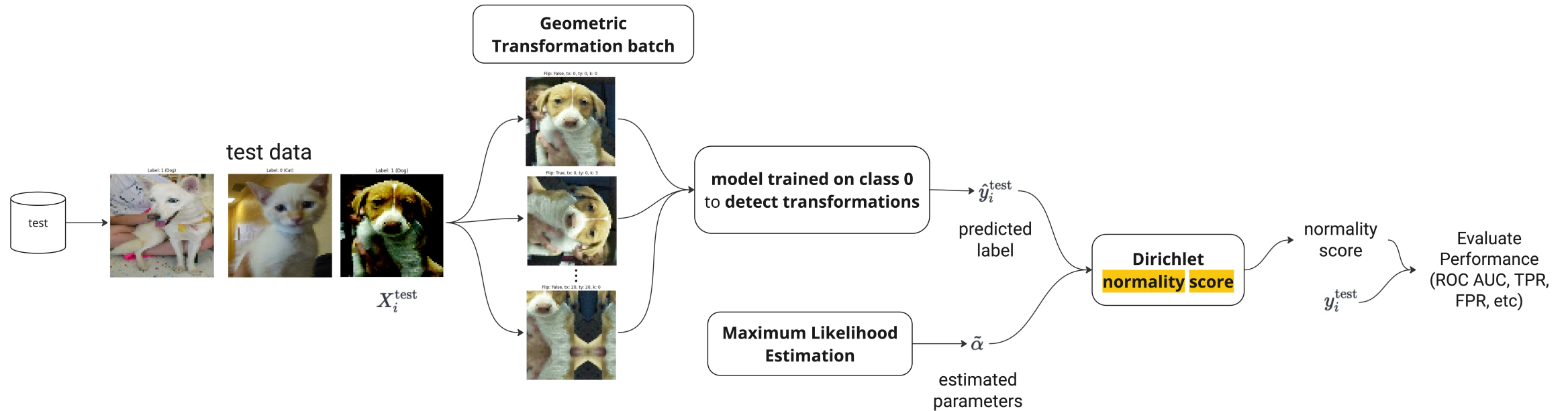


Figure: Illustration of the inference structure on (Golan and El-Yaniv 2018).

(Golan and El-Yaniv 2018) utilizes a wide residual network (Zagoruyko 2016), involving:

- Around 53 layers,
- Convolutional Layers - spatial filtering,
- Activation layers - nonlinearity,
- Pooling layers - resizing,
- Batch normalization.



# Brainstorming: possible experiments and extensions

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- Image transformations
    - Try new transformations
  - Normality score
    - Try new scores, with higher performance or computationally faster
  - Uncertainty analysis
- Image transformations
    - Sensitivity analysis
    - Weight better transformations
  - Hybrid models
    - Reconstruction (autoencoder) + Classification

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Given a set of transformations  $\mathcal{T} = \{T_0, \dots, T_{k-1}\}$ , where for each  $1 < i < k - 1$ ,

$$T_i : \mathcal{X} \rightarrow \mathcal{X} \tag{1}$$

and  $T_0(x) = x$  is the identity transformation.

The self labeled set  $S_{\mathcal{T}}$  is defined by:

$$S_{\mathcal{T}} := \{(T_j(x), j) : x \in S, T_j \in \mathcal{T}\} \tag{2}$$

So for any image  $x \in S$ , the label of the transformed image  $T_j(x)$  is  $j$ .

Additional transformations were included:

- Zooming
- Random Crop
- Color jitter - random changes (brightness, contrast and saturation)
- Histogram equalization (

$$T = \left\{ T_{old} \circ T_s^{zoom} \circ T_b^{crop} \circ T_b^{jitter} \circ T_b^{hist\ eq} : \right. \\ \left. b \in \{T, F\}, s \in \{1.0, 1.3\}, \right\}$$

$$|T_{old}| = \underbrace{2}_{\substack{\text{flip} \\ Y/N}} \cdot \underbrace{3}_{\substack{\text{tx} \\ (0, -m, m)}} \cdot \underbrace{3}_{\substack{\text{ty} \\ (0, -m, m)}} \cdot \underbrace{4}_{\substack{\text{rotate} \\ (0, 1, 2, 3)}} = 72$$

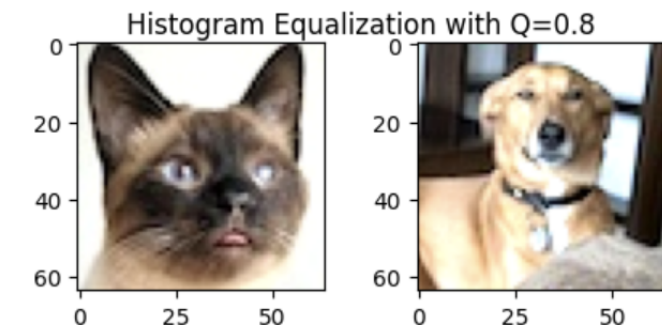
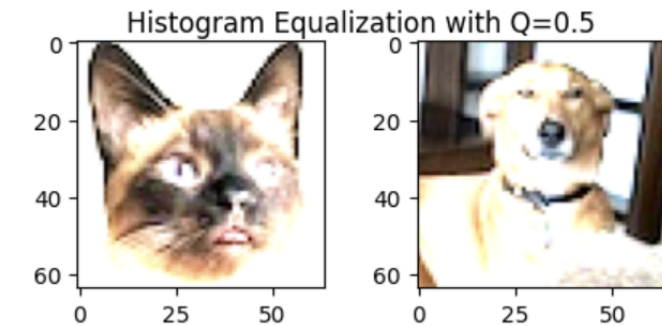
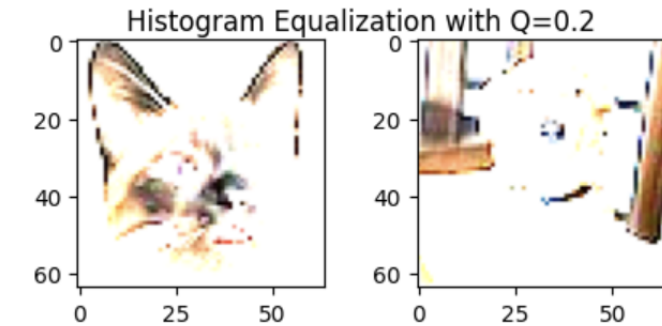


Figure: Example with additional transformations (2nd row).

# Quantile Histogram Equalization

By adding a flexibility parameter  $Q$ , the histogram equalization normalized cdf was interpolated to the range  $[0, Q]$ , possibly minimizing the effects of equalization.

A default value of  $Q = 0.7$  was fixed.



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Given a set of transformations  $\mathcal{T} = \{T_0, \dots, T_{k-1}\}$ , and assuming a  $k$ -class model  $f_\theta$  trained on a self-labeled set  $S_{\mathcal{T}}$ . Let  $y(x) := \text{softmax}(f_\theta(x))$ .

Each conditional distribution is approximated by  $y(T_i(x)) | T_i \sim \text{Dir}(\alpha_i)$ ,  $\alpha_i \in \mathbb{R}_+^k$ ,  $x \sim p_X(x)$ ,  $i \sim \text{Uni}(0, k - 1)$ , and  $p_X(x)$  is the real data probability distribution of "normal" samples.

The normality score of an image  $x$  is then:

$$n_S(x) = \sum_{i=0}^{k-1} (\tilde{\alpha}_i - 1) \cdot \log y(T_i(x))_j \quad (3)$$

The previous normality score relied on a Dirichlet score, which requires a maximum likelihood estimation (MLE) of parameters  $\tilde{\alpha}_i$ .

**A new approach is proposed, without the need of MLE** of parameters, via an **entropy score**  $H$ , as follows.

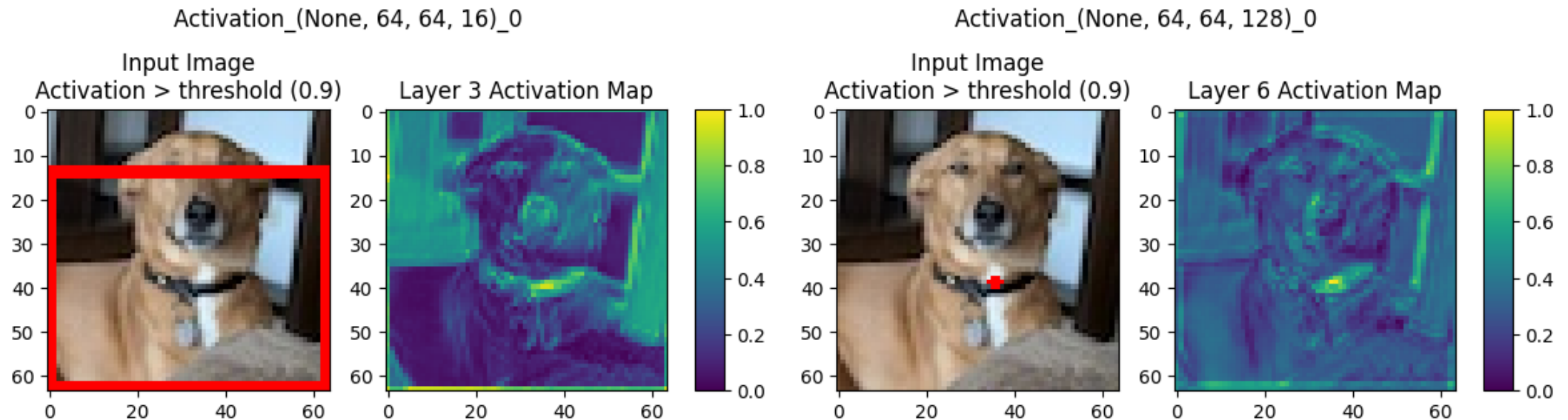
$$H(p) = - \sum_{i=1}^N p_i \log(p_i) \tag{4}$$

- Computationally cheaper (4.8x faster).



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# Analyzing layers activations - Early features



Search for most salient features, one can notice high activation related to brightness, or the leash, on early features.

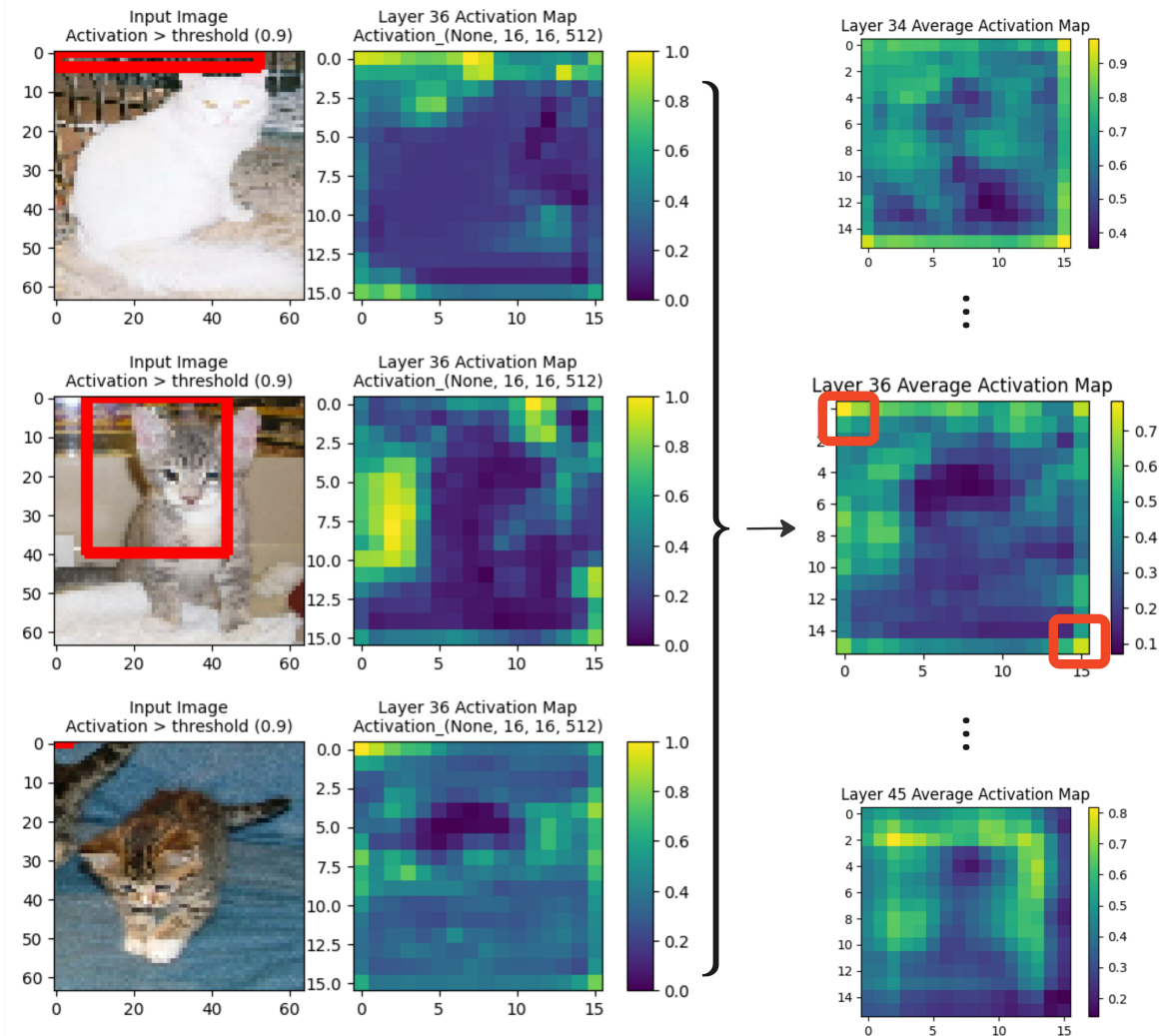
# Average Convolutional Layer Activation

Aiming to recognize general patterns on a subset of  $N$  images  $\{x_i\}_{i=1,\dots,N}$ , the average activation map was extracted, for convolutional and activation layers, yielding  $\bar{A}_k = \frac{1}{N} \sum_{i=1}^N A_k(x_i)$ .

By setting a threshold  $\tau$ , one can construct a mask of regions of higher importance.

$$\text{High Imp}(k) = \{\bar{A}_k(i, j) : \bar{A}_k(i, j) \geq \tau\} \quad (5)$$

The results show that borders and corners had large importance, as well as the contour of the center.



# Layer Activation analysis

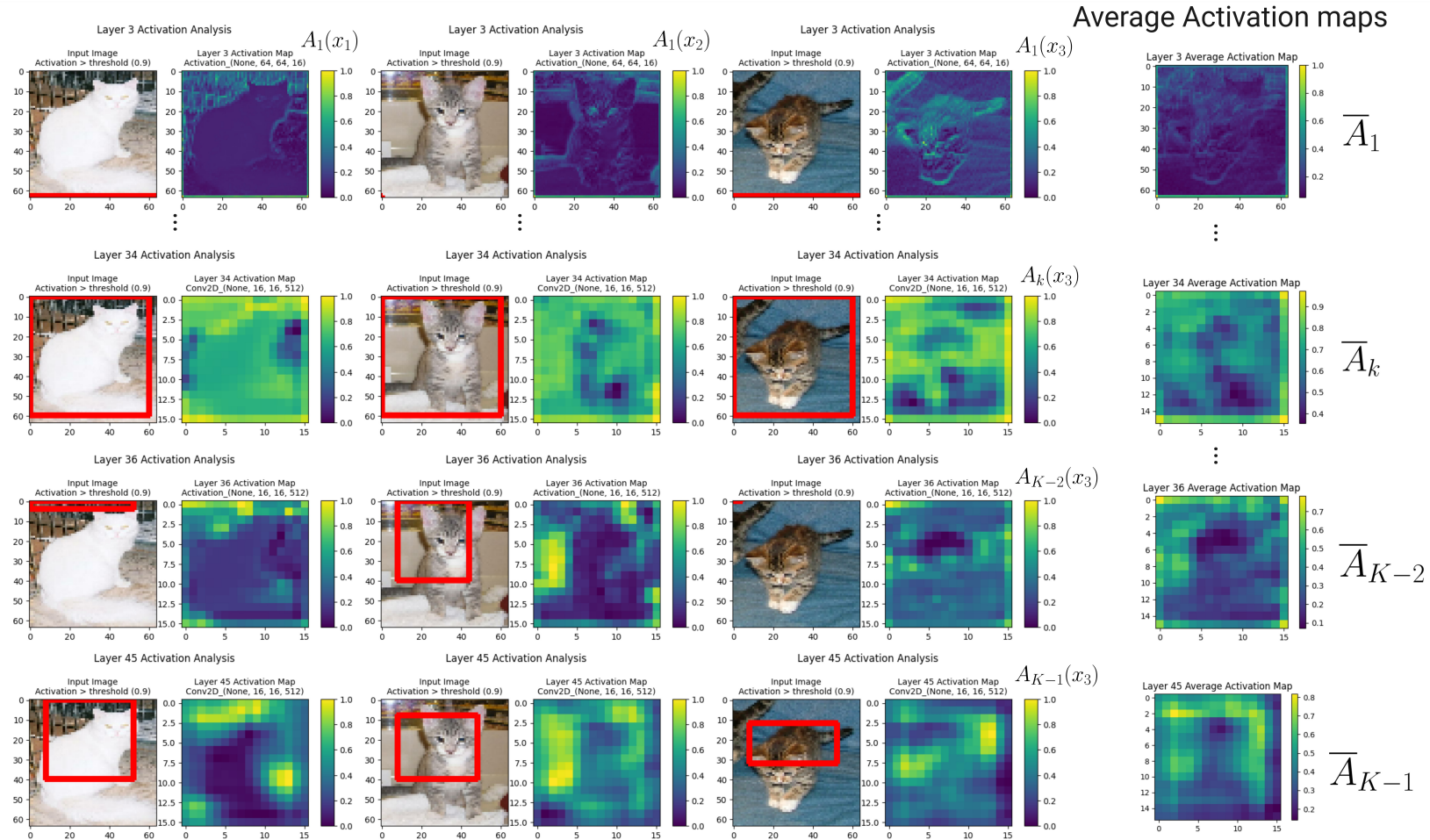


Figure: Illustration of the average activation map scheme.

By **weighting 2D-activations with the average gradient**, the region of largest importance is highlighted (Selvaraju et al. 2020).

Let  $A^k \in \mathbb{R}^{H \times W}$  be the activation map for the  $k$ -th final convolutional layer of the CNN, and  $y^c$  be the score for class  $c$ . The gradient  $\frac{\partial y^c}{\partial A_{i,j}^k}$  measures **importance of spatial locations**  $(i, j)$ .

A **global importance weight**  $\alpha_k^c$  representing how much the filter  $k$  contributes to class  $c$  is

$$\alpha_k^c = \frac{1}{H \times W} \sum_{i=1}^H \sum_{j=1}^W \frac{\partial y^c}{\partial A_{i,j}^k} \quad (6)$$

The feature maps  $A^k$  are combined with weights  $\alpha_k^c$ , constructing the heatmap for class  $c$ :

$$L_{\text{Grad-CAM}}^c = \text{ReLU} \left( \sum_k \alpha_k^c A^k \right) \quad (7)$$



Grad-CAM: Image 21 (Pred: 0)



Grad-CAM: Image 23 (Pred: 2)

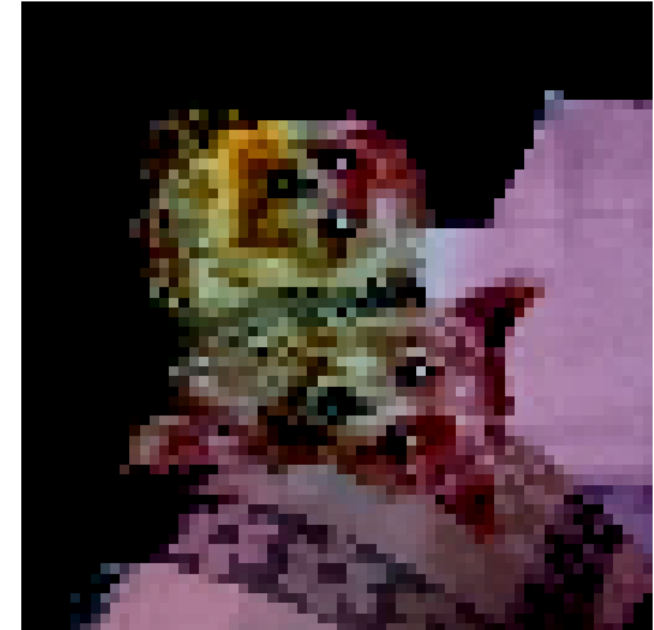


Figure: Grad-CAM examples: original image and rotated image.

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Given input  $x$  and a NN  $f(x; \theta)$ , MC dropout combines the **dropout regularization** and a **monte carlo sampling**, estimating a distribution of predictions  $p(y|x; \theta)$  over labels  $y$ .

$$\hat{p}(y|x) \approx \frac{1}{N} \sum_{i=1}^N \hat{y}_i, \quad \hat{y}_i = f_D(x; \tilde{\theta}_i), \quad \tilde{\theta}_t \sim \text{Dropout}(\theta) \quad (8)$$

The **predictive uncertainty** is then  $\text{Var}[\hat{y}] = \frac{1}{N} \sum_{i=1}^N (\hat{y}_i - \mathbb{E}(\hat{y}))^2$ .

Goal: estimate the uncertainty  $\sigma_t^2$  of a transformation prediction. High uncertainty and low confidence in the correct transformation indicate anomalous behaviour.



# Uncertainty estimation example

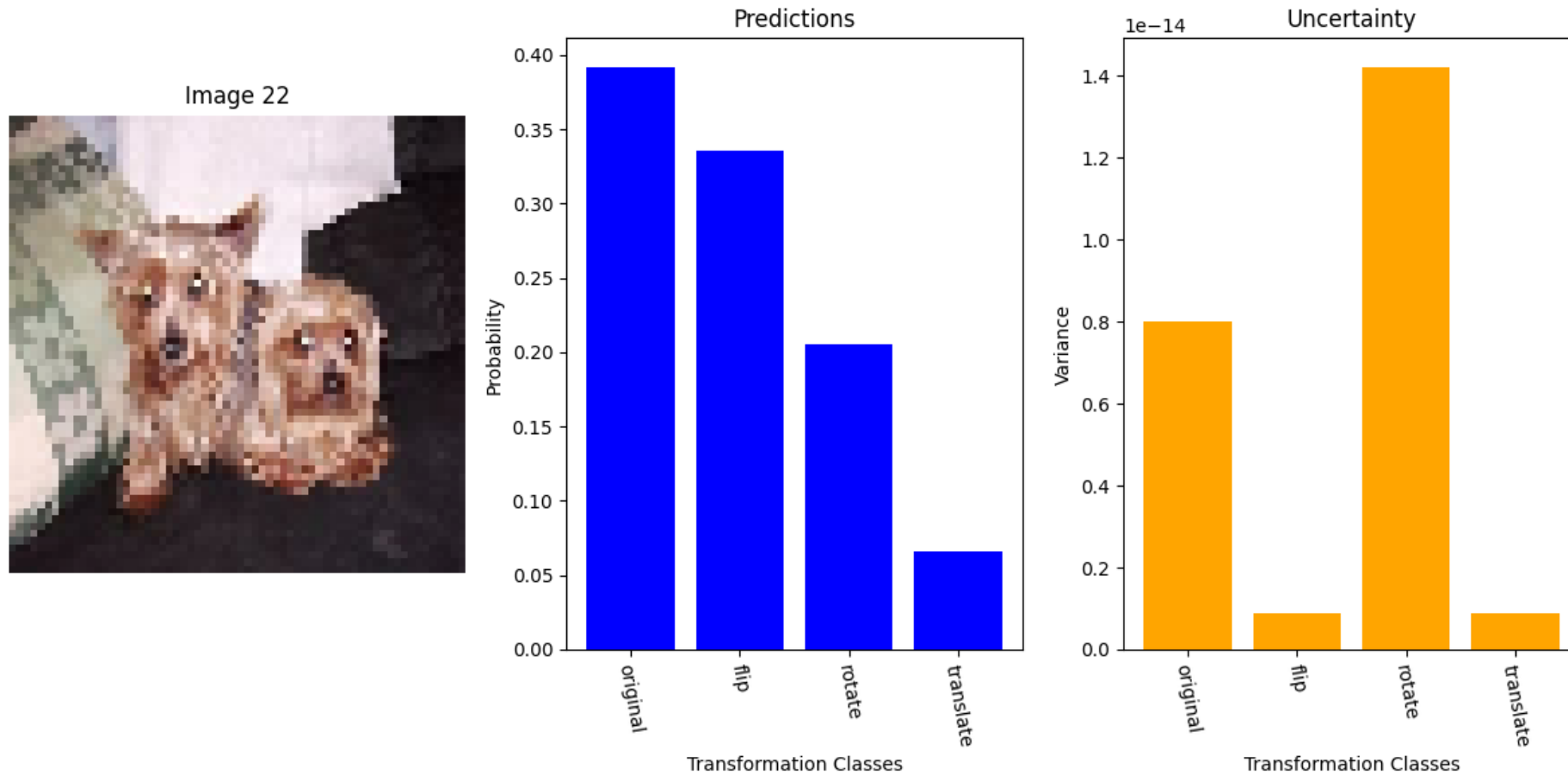


Figure: Example of model predictions and MC Dropout uncertainty estimation, with 10 epochs, 80 original training instances, and 50 MC passes.

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# Results: alternative transformations and score

## ("mini" experiment)

Receiver Operating Characteristic curves  
(epochs:10, #Train=100, #test=20)

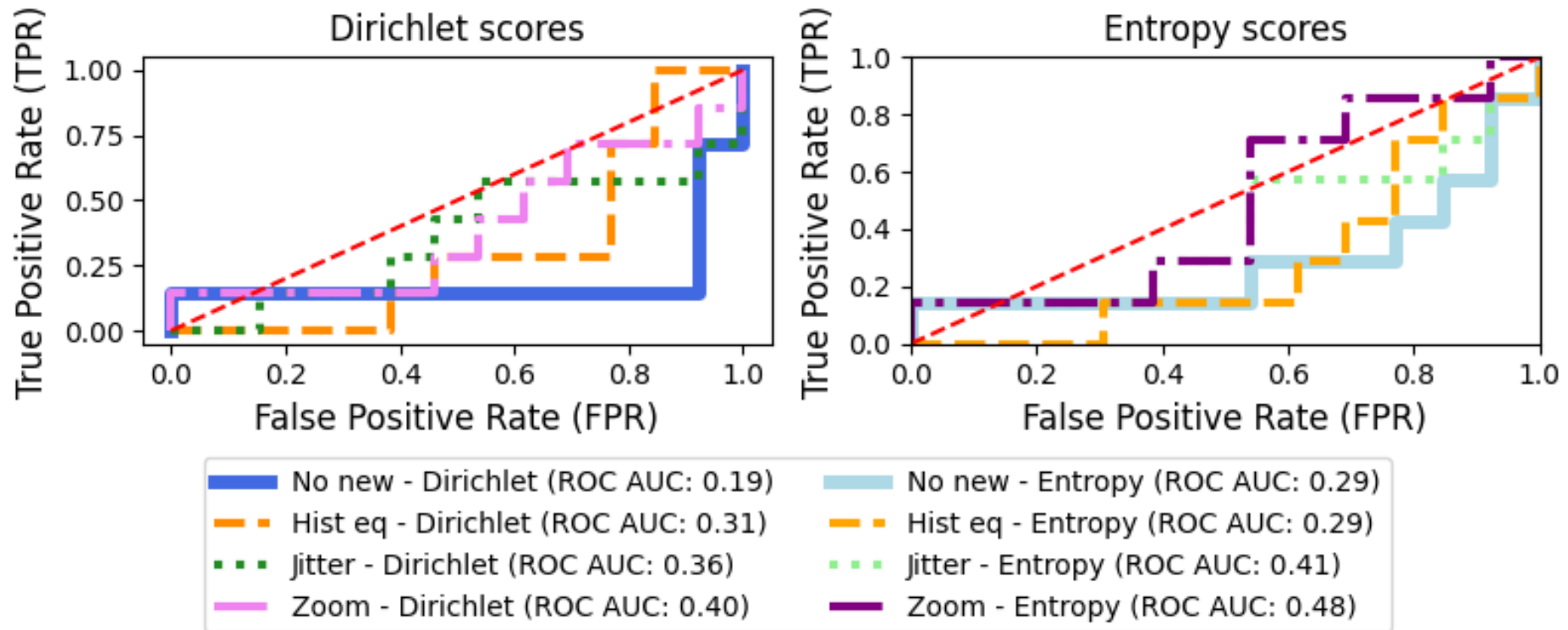


Figure: Small-scale experiment.

# Results: alternative transformations and score (larger experiment)

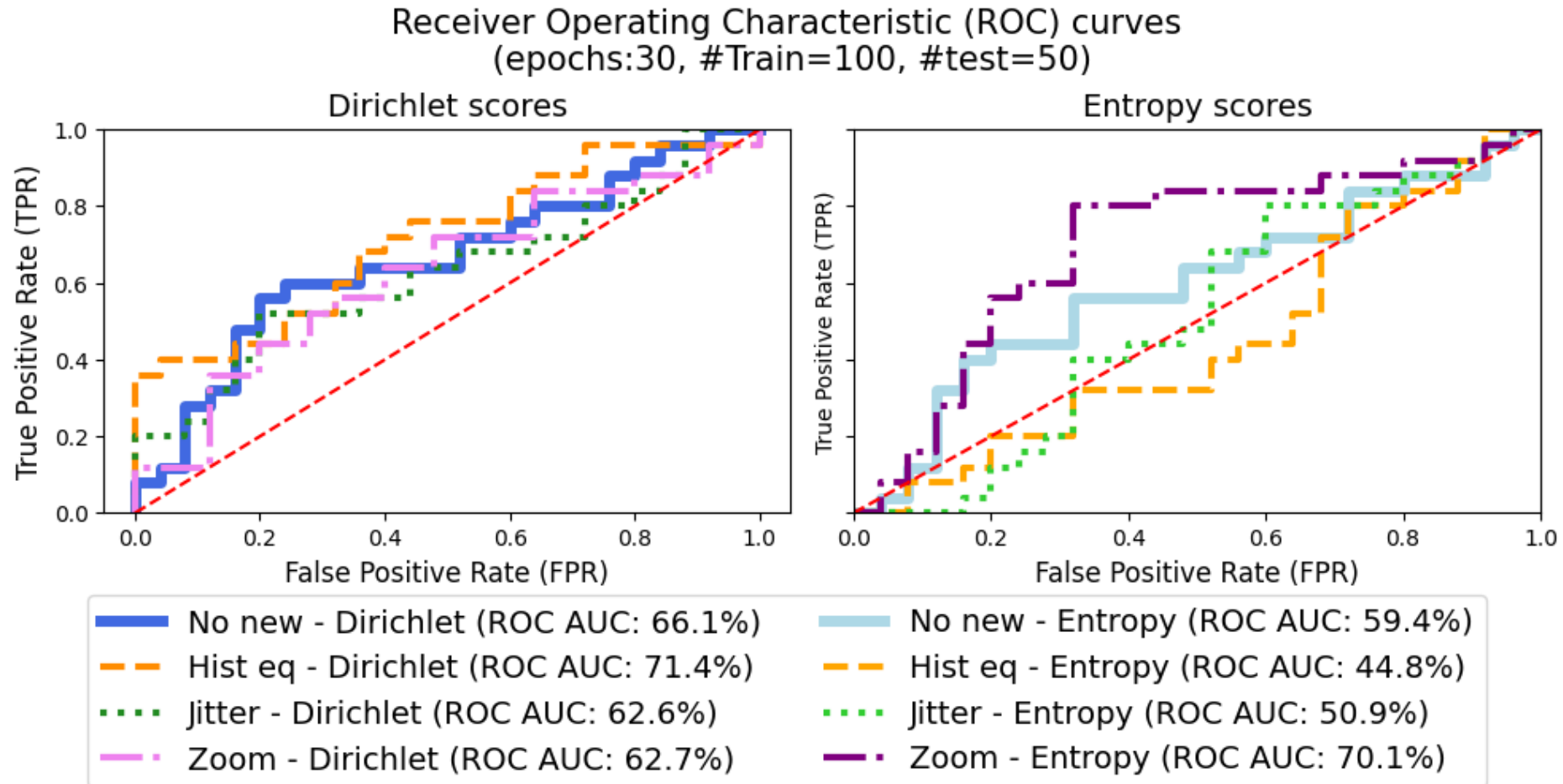


Figure: Results increasing the experiment scale.

- **Potential improvements:**
  - **New transformations:** especially **Zoom with Entropy** score and **Quantile Histogram Equalization with Dirichlet** score.
  - Shannon Entropy score.
- **Image borders and corners** showed **high relevance** for the geometric transformation detection model.
- **Uncertainty estimation** introduced an additional layer for ensuring model confidence.
  
- **Limitations, and further work:**
  - **Larger experiments:** Training on larger samples, and with more Epochs,
  - **More Monte Carlo steps** for the uncertainty analysis,
  - Testing on **different datasets**,
  - **Hybrid approaches** (reconstruction-based).

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